PCMI December Outreach Weekend

9-10 December 2017 Math!



Survivor Time - Morning

URL: go.edc.org/survivor21

What did you notice about the 21-Flags Survivor Game?



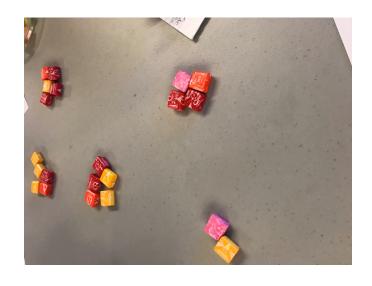
Games Games! What do you notice? What are your questions?

- #12: Losing positions if they differ by 1. Are there any other losing positions?
- It was interesting to see at the beginning the different ways folks wrote their work for figuring out the problem.
- Notation was a hang-up at first initially, so trying to talk about problems was a challenge. So tasty manipulatives helped.
- #8 and #9: the new option changed the winning strategy.
- We were able to use modular math when it was just one color. When it went to two colors, we couldn't do that. How would adding 3 colors change?
- We weren't convinced of the strategy until we modeled the situation. It was fun to work together to come to a common solution. Manipulatives were very helpful.
- We did a lot of manipulative use to help with different notation/language until we could establish a common language/notation. We regularly went back to previous problems in light of things we saw in new problems.
- We got hung up on #5. Why is it there? Can the first pick be the last pick?
- #1-9 is Fibonacci (all numbers are Fibonacci what's up with that?).
 - We spent a lot of time trying to prove things. Especially with #4 (different starting numbers).

Participant Work





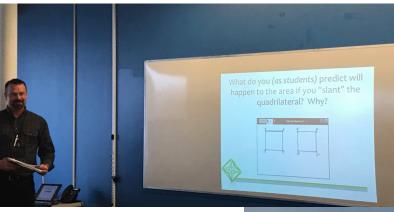






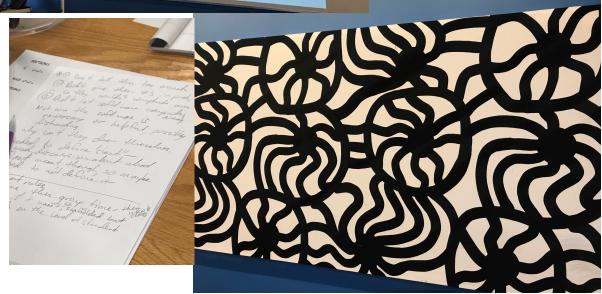














Survivor Time - Afternoon

What did you notice about the other games? What questions do you have?

- #7: No matter what, player 1 will win if they do not pick from the smaller pile.
- #10: Similarity to game Nim. You do not want to leave your opponent with a 3-2-1 combination.
- We spent a lot of time trying to figure out how to make Player 1 win.
- Seems like player 2 is going to win, but we are not yet convinced.
- We played around with #9. A general theme, want to create an untenable situation for your opponent.
- Listed out lose conditions for #9. Wanted to see if we could generate a formula for losing positions.







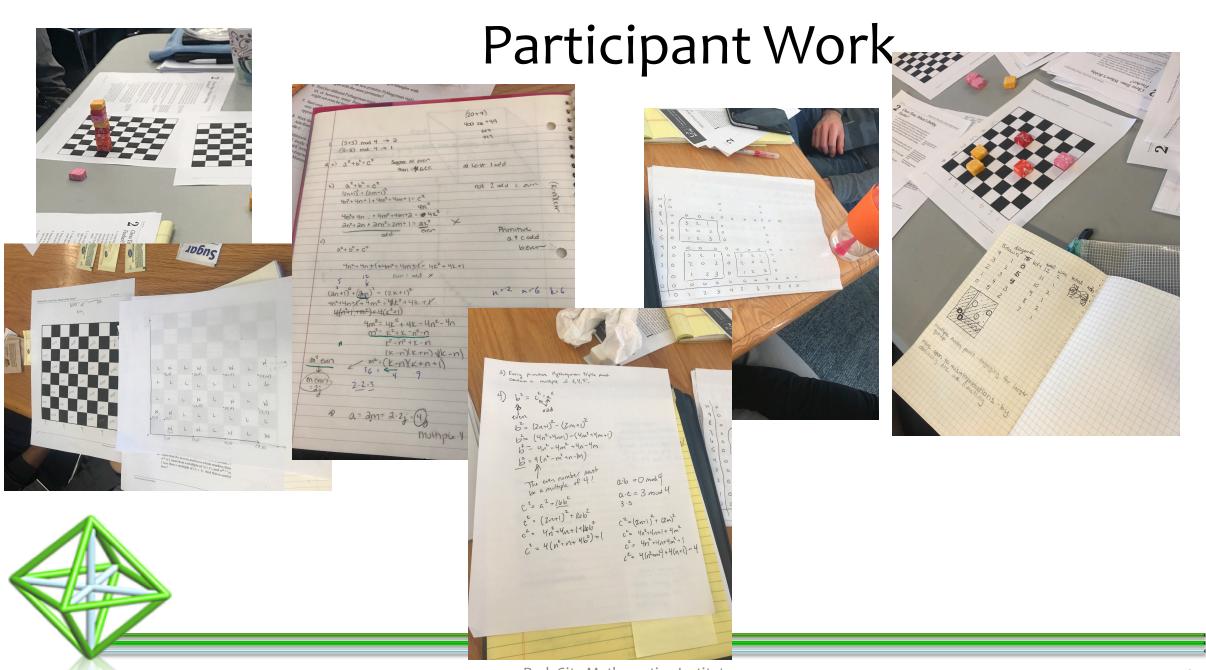




Chess Time

What do you notice? What questions do you have?

- The winner needed to give the loser a combo of evens? (#5 3D king).
- 8 levels up? Is that 8 above the one you are using or a stack of 8? How to relate back to 'pick from the piles'?
- The rook on #5 and connecting to PS1 #10. Did the pile game again. If you're faced with an equal # in 2 piles you lose. (piles vs type of moves)
- 3D rook problem: liked piles better than 3D chess. Without revealing anything... we found a solution.
- Conversation about language and how a rook moves in 3D. Liked the 3D chess better than the piles. Focused on the idea of having it stacked meant extra moves. Still working... (related to students' learning experience).
- Spent a long time about language with each other. Came up with a system. Tried to define coordinates for the chess board and connect with the piles. Still working...



Pythagorean Triples

What do you notice? What questions do you have?

- Table B: We proved the fact that every primitive triple has to have a multiple of 3 and a multiple of 5. Not yet 4... (Table A: we did that).
- It felt like there was a connection between 2 "base" numbers to generate the triple and (ab)mod4.
- We also played around with c-a and c+a and the relationship between those mod4...
- Noticed that the 2 larger numbers in a Pythagorean Triple. differed by either 1 (if smallest number odd) or 2 (if smallest even).
- We worked on testing a formula for generating PTs. Excel helped with this. Still working....
- We feel like we found a way to generate PTs given a certain hypotenuse. Has to do with factoring and finding relative primes. Also generating via choosing 2 odd numbers. (choosing evens just gave us multiples of primitive PTs).
- We spent our time finding triples w/ 65 as the hypotenuse. We convinced ourselves that every PT will have a multiple of 3, a multiple of 4, and a multiple of 5 (not all in separate numbers). I wonder in the case where a single number is a multiple of all 3, if the other two numbers are prime?